

6.4 Basis and dimension

$B = \{b_1, \dots, b_n\}$ is a basis of V if all elements $v \in V$ can be written as a unique linear combination of generating set B :

$$v = d_1 b_1 + \dots + d_n b_n$$

↑
coordinates

Theorem: $B = \{b_1, \dots, b_n\}$ basis $\Leftrightarrow \text{span } B = V$ and B linearly independent.

Dimension of V is $\dim V = |B|$ ($|B|$: # elements of B)
 ↑
 basis of V

Theorem: Every vector space has a basis

↳ every generating set contains a basis (reduction)

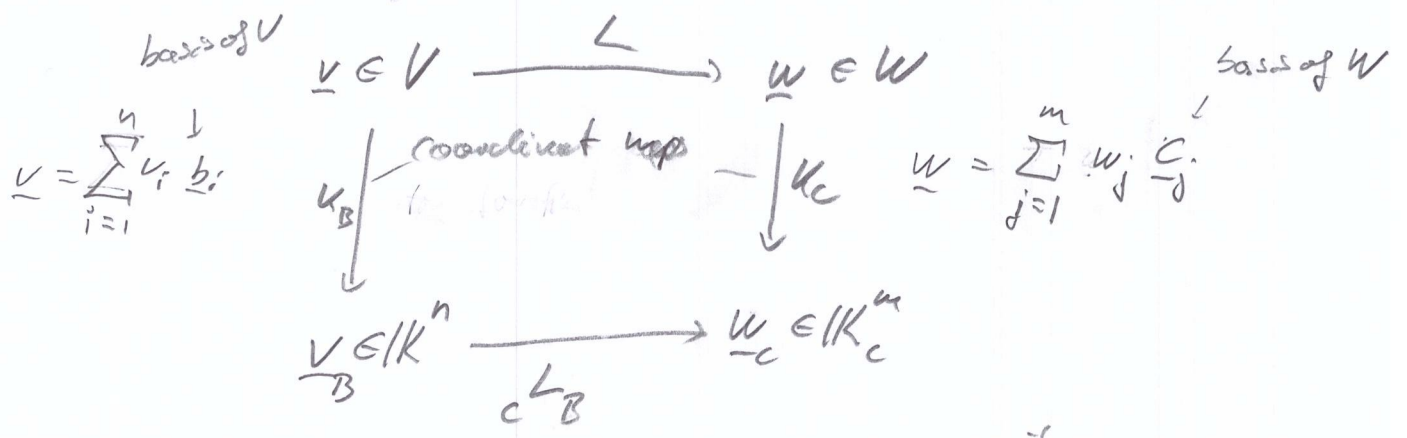
↳ extend linearly independent subsets to basis (extension)

6.5 Matrices as representation of linear maps

Theorem: $B = \{b_1, \dots, b_n\}$ basis of V , $L: V \rightarrow W$ linear map.

Then: L completely/fully determined by images of B .

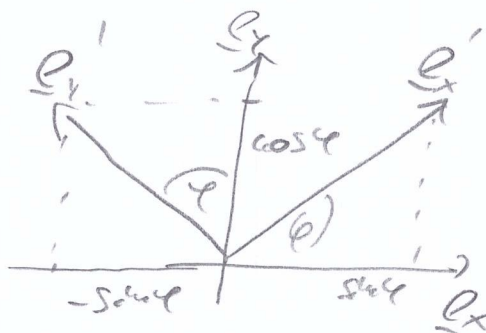
commuting diagrams:



matrix representation $L = K_C \circ L \circ K_B^{-1}$

Rotations in \mathbb{R}^2 by angle φ :

$B = \{e_x, e_y\}$ with $e_x = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $e_y = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$



$$\begin{cases} e'_x = \cos \varphi e_x + \sin \varphi e_y = \begin{pmatrix} \cos \varphi \\ \sin \varphi \end{pmatrix}_B \\ e'_y = -\sin \varphi e_x + \cos \varphi e_y = \begin{pmatrix} -\sin \varphi \\ \cos \varphi \end{pmatrix}_B \end{cases}$$

$$\begin{pmatrix} e'_x \\ e'_y \end{pmatrix}_B = \underbrace{\begin{pmatrix} \cos \varphi & \sin \varphi \\ -\sin \varphi & \cos \varphi \end{pmatrix}}_R \begin{pmatrix} e_x \\ e_y \end{pmatrix}_B$$

$B = B$

6.6 Matrix calculations

(i) sum: $(\underline{A} + \underline{B})_{ij} = a_{ij} + b_{ij}$, $(\underline{A} + \underline{B}) + \underline{C} = \underline{A} + (\underline{B} + \underline{C})$, $\underline{A} + \underline{B} = \underline{B} + \underline{A}$

(ii) $(\alpha \underline{A})_{ij} = \alpha a_{ij}$

(iii) $\underline{A} \in \mathbb{K}^{n \times n}$, $\underline{B} = \mathbb{K}^{n \times p}$, $\underline{C} = \mathbb{K}^{p \times q}$

$$\underline{A} = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix} \quad \underline{B} = \begin{pmatrix} b_{11} & \dots & b_{1p} \\ \vdots & & \vdots \\ b_{n1} & \dots & b_{np} \end{pmatrix} \quad \underline{C} = \begin{pmatrix} c_{11} & \dots & c_{1q} \\ \vdots & & \vdots \\ c_{p1} & \dots & c_{pq} \end{pmatrix}$$

$\underline{A} \underline{B} = \underline{C}$ matching dimensions!

$(\underline{A} + \underline{B}) \underline{C} = \underline{A} \underline{C} + \underline{B} \underline{C}$, but $\underline{A} \underline{B} \neq \underline{B} \underline{A}$ (nicht kommutativ)

$(\underline{A} \underline{B}) \underline{C} = \underline{A} (\underline{B} \underline{C})$

$\underline{A} \underline{B} = \underline{0} \neq \underline{A} = \underline{0} + \underline{B} = \underline{0}$, e.g. $\underline{A} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$, $\underline{B} = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$

dot product: $a \cdot b = \underline{a}^T \underline{b} = (a_1, \dots, a_n) \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = \sum_{i=1}^n a_i b_i$

$\begin{pmatrix} w_1 \\ \vdots \\ w_m \end{pmatrix} = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix} \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} \Leftrightarrow \underline{w} = \underline{A} \underline{v}$

$$\begin{aligned}
 \left(\underline{\underline{A}} \left(\underline{\underline{BC}} \right) \right)_{ij} &= \sum_k a_{ik} (BC)_{kj} \\
 &= \sum_k a_{ik} \sum_l b_{kl} c_{lj} \\
 &= \sum_l \underbrace{\left(\sum_k a_{ik} b_{kl} \right)}_{(\underline{\underline{AB}})_{il}} c_{lj} \\
 &= \left(\left(\underline{\underline{AB}} \right) \underline{\underline{C}} \right)_{ij}
 \end{aligned}$$

• $\underline{\underline{AB}} \neq \underline{\underline{BA}}$ nicht kommutativ

Bsp.: $\underline{\underline{A}} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$ $\underline{\underline{B}} = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$

$\underline{\underline{AB}} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$, $\underline{\underline{BA}} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$

Kommutator $[\underline{\underline{A}}, \underline{\underline{B}}] := \underline{\underline{AB}} - \underline{\underline{BA}}$
 wichtig in der Quantenmechanik
 $[\underline{\underline{X}}, \underline{\underline{P}}] = i\hbar \neq 0$
 Orts- Impulsoperator
 nicht gleichzeitig gemessen bzw. fixierbar
 (Heisenbergsche Unschärferel.)

• nicht nullteilertreu: $\underline{\underline{A}} \underline{\underline{B}} = \underline{\underline{0}}$ folgt nicht $\underline{\underline{A}} = \underline{\underline{0}}$ oder $\underline{\underline{B}} = \underline{\underline{0}}$

Bsp.: $\underline{\underline{A}} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} \Rightarrow \underline{\underline{A}}^2 = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$ obwohl $\underline{\underline{A}} \neq \underline{\underline{0}}$

• Skalarprodukt in \mathbb{R}^n : $\underline{\underline{a}} \cdot \underline{\underline{b}} = (a_1, \dots, a_n) \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = \underline{\underline{a}}^T \underline{\underline{b}} \in \mathbb{R}$
 ↑
 transponiert

• Matrix mal Vektor = Vektor

$$\begin{pmatrix} v_1 \\ \vdots \\ v_m \end{pmatrix} = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix} \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix}$$

$$\underline{\underline{v}} = \underline{\underline{A}} \underline{\underline{u}}$$

$$v_i = \sum_{k=1}^n a_{ik} u_k$$

• Matrix multiplikation: Verkettung von 2 linearen Abbildungen

	U	\xrightarrow{L}	V	\xrightarrow{M}	W	
Dim	n		m		l	
Basis	A		B		C	
Matrix	$L \in \mathbb{K}^{m \times n}$		$M \in \mathbb{K}^{l \times m}$			

$M \circ L : U \rightarrow W$
 $\underline{\underline{u}} \in U \mapsto \underline{\underline{w}} = M(L(\underline{\underline{u}})) = (M \circ L)(\underline{\underline{u}}) \in W$
 $\underline{\underline{w}}_C = {}_C M_B \left({}_B L_A \underline{\underline{u}}_A \right)$
 $= \left({}_C M_B L_A \right) \underline{\underline{u}}_A \in \mathbb{K}^{l \times n}$
 $= (M \circ L)_{CA} \underline{\underline{u}}_A$

6.7 Rang einer Matrix

Lin. Abbildung $L: V \rightarrow W$ mit Matrix M_L :

• **Zeilenrang** := # linear unabhängiger Zeilenvektoren

• **Spaltenrang** := # " " Spaltenvektoren

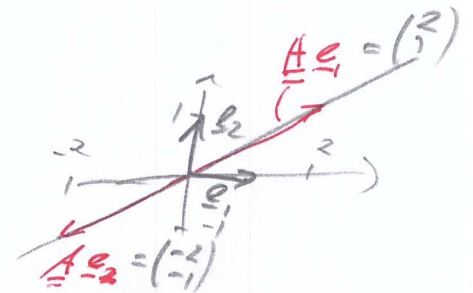
Es gilt: Zeilenrang = Spaltenrang =: Rang der Matrix M_L : $\text{rang}(M_L)$

Bild $(L) = \{L(u) \mid u \in V\} \subset W$

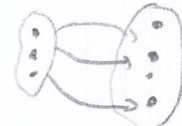
$\Rightarrow \text{rang } M_L = \dim(\text{Bild}(L))$

Bsp: (i) $\text{rang} \begin{pmatrix} 1 & 2 & 2 & 4 \\ 1 & 1 & -1 & -1 \\ 2 & 2 & -2 & -2 \end{pmatrix} = 2$ lin. abhängig

(ii) $A = \begin{pmatrix} 2 & -2 \\ 1 & -1 \end{pmatrix} \in \mathbb{R}^{2 \times 2} \Rightarrow \text{rang } A = 1$



• $L: \mathbb{K}^n \rightarrow \mathbb{K}^m$ **injektiv** $\Leftrightarrow \text{rang } M_L = n$



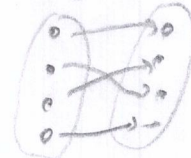
links eindeutig

• $L: \mathbb{K}^n \rightarrow \mathbb{K}^m$ **surjektiv** $\Leftrightarrow \text{rang } M_L = m$



jedes Element hat ein Urbild

• $L: \mathbb{K}^n \rightarrow \mathbb{K}^m$ **bijektiv** $\Leftrightarrow n = m = \text{rang}(M_L)$



• A^T (Transponierte) von $A \in \mathbb{R}^{m \times n}$: $(A^T)_{ij} = a_{ji} \Rightarrow A^T \in \mathbb{R}^{n \times m} \Rightarrow \text{rang } A = \text{rang } A^T$

• C^+ (Adjungierte von $C \in \mathbb{C}^{m \times n}$) : $(C^+)_{ij} = c_{ji}^* \Rightarrow \text{rang } C = \text{rang } C^+$

• Wenn $A^T = A$; **symmetrisch** A

• wenn $C^+ = C^{-1}$: **unitär** C